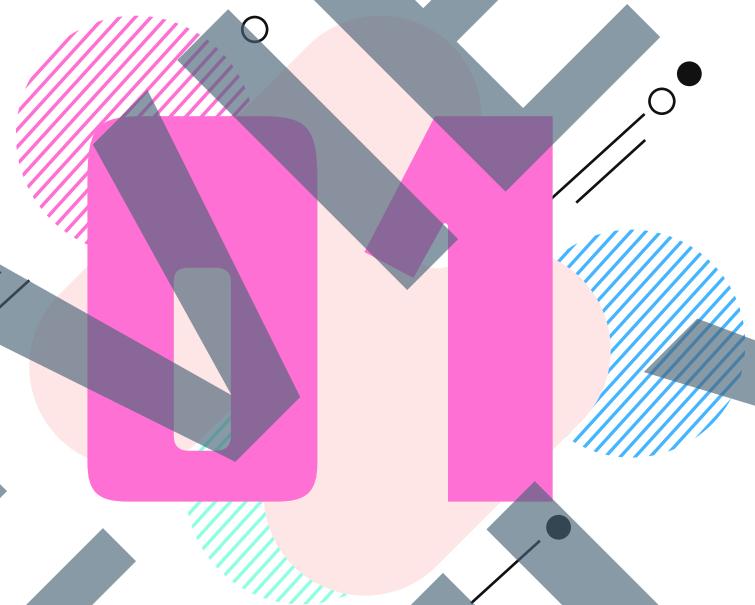


10 WAYS TO PUBLISH YOUR TRAINING GAME

You've set up your questions and answers and triple-checked all your text for typos. Now you're ready to share your game with learners. But how?

The beauty of **The Training Arcade**[®] is once you've created a game with your training content, you can launch the game and publish it anywhere! Here are 10 ways you can publish and deploy the game for maximum training effectiveness.





**EXPORT YOUR GAME TO
YOUR LMS**

EXPORT YOUR GAME TO YOUR LMS

Your learning management system is likely full of great eLearning courses and content, but how do you assess that your learners are retaining that content? Games are perfect for assessing knowledge retention—and you can embed them right on your LMS dashboard! Simply export the games as a **SCORM package (SCORM 1.2 or 2004, 3rd Edition)** and load them into your Learning Management System (LMS). Learners can earn points, and you can even reward them with prizes for their successful completion of games. They'll not only have fun, but they'll also retain at least 75% of the training! Win-win.





**PRE-LOAD YOUR GAME
ON A DEVICE**

PRE-LOAD YOUR GAME ON A DEVICE

Pre-load the game links onto mobile devices that can then be used at a live event. This is a great tool to maximize live meetings and make them more fun and engaging. Imagine being at a live training conference and being able to play a JEOPARDY!® game with your training content on iPads. This is a fun and engaging way to break up a session and ensure that your audience is learning the material.

